Long Term Plan for Art and Design Nursery

Creativit	Creativity is encouraged daily in Early Years during continus provision and directed activities. 'In the moment' planning is practised and therefore, all creative urges are seized by practitioners to encourage and develop creativity and teach specific further skills in all areas of Art and Design.							
EYFS Statements Drawing	Expressive Arts and Design: Experiments with blocks colours and marks. Explores colours and how colours can be changed. Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects. Beginning to be interested and decribe the texture of things. Uses various construction materials. Captures experiences and responses with paint and other creative materials. Make marks in a variety of contexts and environments.							
(Continuous)	Make expressive marks, lines and curves spontaneously. Use lines, shape and colour to represent objects seen, remembered or imagined. Use a variety of tools inc. pencils, rubbers, crayons, pastels, felt tips, charcoal, pens.							
Media Key Learning	Collage Handle different materials Select and sort materials into given criteria/qualities e.g warm/cold/shiny/smooth.	Painting Explore making marks in a variety of contexts and environments. Use a range of materials to spread paint in addition to brushes e.g straws, matchsticks. Experiment and enjoy mixing colours.	Textiles Handle and manipulate materials such as threads, wool, raffa, grass. Become aware of colour, texture and shape. Sort, discuss and pull apart cloths and threads.		Experiment printing with hands, feet or any found materials. Use one colour of paint or ink to create patterns: random or organised.	Sculpture Handle, feel and manipulate rigid and malleable materials. Pull apart and reconstruct basic shapes.		
Exploring Developing Evaluating (Continuous)	To have their own ideas for art work. Will enage in Transient Art during continuous provision. Say what they think and feel about their own work. Review what they and others have done and say what they think and feel about it.		To identify and use their favourite colour. To identify things they like in their surroundings. Say what they like about their own work. Say what they like about their own work, another child's work and the work of artists and crafts makers.					

Long Term Plan for Art and Design Reception

Creativity is encouraged daily in Early Years during continus provision and directed activities. 'In the moment' planning is practised and therefore, all creative urges are seized by									
	practitioners to encourage and develop creativity and teach specific further skills in all areas of Art and Design.								
EYFS	Expressive Arts and Design:								
Statements	Explores what happens when they mix colours.								
	 Experiments to create dif 	ferent textures.							
	 Understands that differer 	nt media can be combined to create	new effects.						
	 Manipulates materials to 	achieve a planned effect.							
	 Constructs with a purpos 	e in mind, using a variety of resource	es.						
	•	hniques competently and appropria	•						
	 Selects appropriate resou 	ices and adapts work where necessa	ary.						
	 Selects tools and techniq 	ues needed to shape, assemble and	join materials they are using.						
	• • •	tions of events, people and objects.							
	 Chooses particular colour 	s to use for a purpose.							
	Can represent their own	deas through design, technology an							
Drawing			rks in a variety of contexts and envi						
(Continuous)			ressive marks, lines and curves spon						
		•	plour to represent objects seen, ren						
			c. pencils, rubbers, crayons, pastels,		T				
Media	Collage	Painting	Textiles	Printing	Sculpture				
Key	Select and sort materials	Use a range of materials to	Handle and manipulate	Experiment printing with	Handle, feel and manipulate				
Learning	into given criteria/qualities	spread paint in addition to	materials such as threads,	found materials	rigid and malleable				
	e.g	brushes e.g straws,	wool, raffa, grass.	Extend repeating patterns ,	materials.				
	warm/cold/shiny/smooth.	matchsticks.	Become aware of colour,	overlapping two contrasting	Become more aware of the farm fact boots and				
	Engage in a range of more	Experiment and enjoy miving colours	texture and shape.	colours.	form, feel, texture and				
	complex activities e.g cutting, sewing and	mixing colours.Work on different scales.	Sort, discuss and pull apart cloths and threads.	Make marks with a variety of chiests including natural	pattern of objects.				
	threading with a range of			of objects including natural and made objects.	 Manipulate clay in a variety of ways, e.g. rolling, 				
	materials.	 Mix secondary colours and shades using different types 	 Use a variety of techniques e. g weaving, finger knitting, 	and made objects.	kneading and shaping.				
	Use a wide variety of media	of paint.	sewing, fabric crayons etc.		Kilcauliig aliu silapilig.				
	inc. photocopied material,	οι ραιτιτ.	Sewing, labilic crayons etc.						
	fabric, plastic, tissue,								
	magazines etc.								
	1	Moyor cottle	for loss than your	boot	I				

Exploring	To have their own ideas for art work.	To identify things they like in their surroundings.
Developing		
Evaluating	Will enage in Transient Art during continuous provision.	Say what they like about their own work.
(Continuous)		
	Say what they think and feel about their own work.	Say what they like about their own work, another child's
		work and the work of artists and crafts makers.
	Review what they and others have done and say what	
	they think and feel about in sketchbooks.	Make/discuss a simple plan/design about how to create a piece of art work.

Long Term Plan for Art and Design Years 1 and Year 2

	2021-2022								
	Autumn		Spring			Summer			
Drawing (Continuous)	Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk Control the types of marks made with the range of media	<u>Lines and Marks</u> Name, match and draw lines/marks from observat Invent new lines Draw on different surfaces a range of media	raw Observe and draw shapes from Investigate vations observations Iight/dark patterns, lices with Invent new shapes		Tone Texture igate tone by drawing Investigate textures dark lines, light/dark rns, light/dark shapes copying				
Media	Printing			Painting		Sculpture			
Artist	Pablo Picasso		Paul Klee		Barbara Hepworth				
Key Question	Can you draw an animal wi	th just one line?	How do you take a line for a walk?			What	shape are the hills?		
Key Learning	 Print with a range of hard and corks, pen barrels, sponge. Make simple marks on rollers Take simple prints i.e. mono – Roll printing ink over found of patterns e.g. plastic mesh, ste Build repeating patterns and renvironment. Create simple printing blocks Design more repetitive patter Colour Experiment with overprinting mot Texture Make rubbings to collect textures 	and printing palettes. printing. piects to create ncils. recognise pattern in the with press print. ns. Mi ifs and colour. • • • Tellor Create Tellor T	- Work of different sources		 ways including r Explore sculptur media. Manipulate mal e.g. pot, tile. Understand the and tools. Form Experiment with connatural and manmad Use simple 2-D shap Texture 	leable materials in a variety of rolling and kneading. re with a range of malleable leable materials for a purpose, safety and basic care of materials estructing and joining recycled, de materials. es to create a 3-D form.			

National Curriculum Objectives	 Use a range of materials creatively to design and make products. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	 share their ideas, expe Develop a wide range of in using colour, pattern and space. Learn about the work of makers and designers, and similarities between 	and sculpture to develop and riences and imagination. of art and design techniques at texture, line, shape, form of a range of artists, craft describing the differences and ignite the links to their own work.	 Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Exploring	Record and explore ideas from first hand ob	oservations.	·	rs have done and say what they think and feel about it.
Developing Evaluating (Continuous)	Ask and answer questions about the starting poin Develop their ideas – try things out, change Explore the work of artists, craftspeople and d different times and cultures for differences an	their minds. lesigners from	Identify what they might cl	hange in their current work or develop in future work.

Long Term Plan for Art and Design Years 1 and Year 2

	2022-2023								
	Autumn			Spring		Summer			
Drawing (Continuous)	Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk Control the types of marks made with the range of media	Lines and Ma Name, match an lines/marks from ob Invent new li Draw on different su a range of me	d draw eservations nes rfaces with	Shape Observe and draw shapes from observations Draw shapes in between objects Invent new shapes	light/dar	Tone te tone by drawing k lines, light/dark light/dark shapes	Texture Investigate textures by describing, naming, rubbing, copying		
Media	Collage			Painting		Textiles			
Artist	Wassily Kandins	linsky		Vincent Van Gogh		Moira West			
Key Question	How do colours fo	eel?	How would Vincent paint flowers?			How can colours be hot and cold?			
Key Learning	 Create images from a variety of photocopies material, fabric, of magazines etc. Arrange and glue materials to backgrounds. Sort and group materials for deg. colour, texture. Fold, crumple, tear and overlated work on different scales. Colour Collect, sort, name match colours image. Shape Create and arrange shapes appropared texture Create, select and use textured pages 	different different purposes p papers. appropriate for an	 Use a variety of tools and techniques including different brush sizes and types. Mix and match colours to artefacts and objects. Work on different scales. Experiment with tools and techniques e.g. layering, mixing media, scrapping through. Name different types of paint and their properties. Colour Identify primary and secondary colours by name. Mix primary shades and tones. Mix secondary colours. Texture Create textured paint by adding sand, plaster. 			texture, length, Change and more fraying, fringing. Cut and shape free. Apply shapes with apply decoration etc. Create cords and Colour Apply colour with precreate and use dyes Texture	fabrics and threads for colour, size and shape. dify threads and fabrics, knotting, , pulling threads, twisting, plaiting. abric using scissors/snips. ith glue or by stitching. n using beads, buttons, feathers d plaits for decoration. inting, dipping, fabric crayons. i.e. onion skins, tea, coffee. aving materials i.e. grass through		

National Curriculum Objectives	 Use a range of materials creatively to design and make products. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	 Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 		 Use a range of materials creatively to design and make products. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Exploring Developing Evaluating (Continuous)	Record and explore ideas from first hand Ask and answer questions about the starting p Develop their ideas – try things out, chan Explore the work of artists, craftspeople and designe cultures for differences and simil	points for their work. Inge their minds. Instructions of the second of		rs have done and say what they think and feel about it. nange in their current work or develop in future work.

Long Term Plan for Art and Design Years 3 and Year 4

	2021-2022							
	Autumn Spring				Summer			
Drawing (Continuous)	Experiment with ways in which surface detail can be added to drawings. Use journals to collect and record visual information from different sources. Draw for a sustained period of time at an appropriate level.	Lines and Mar Make marks and line wide range of dra implements e.g. charce crayon, chalk pastels, Experiment with di grades of pencil and implements to create marks.	es with a Experiment with different grades of pencil and other implements to draw different pens etc. forms and shapes. Ferent Begin to show an awareness of dother objects having a third Experiment Experiment grades of implements to draw different wariat implements to draw different simplements to draw different implements and shapes. Apply tone simplements of dother objects having a third simplement with different grades of implements to draw different implements to draw dif		Tone ent with different f pencil and other nents to achieve itions in tone. le in a drawing in a mple way.	Texture Create textures with a wide range of drawing implements. Apply a simple use of pattern and texture in a drawing.		
Media	Printing		Sculpture		Painting			
Artist	Orla Kiely			Giacometti/Gormley		Roger Hampson		
Key Question	Why is Orla Kiely known as the	e Queen of Prints?		How can you sculpt a shadow?		How did Roger Hampson see Tyldesley?		
Key Learning	 Create printing blocks using a method. Create repeating patterns. Print with two colour overlays 	·	 Join cl extend Create mater	design and make models from obser nation. lay adequately and construct a simpl ding and modelling other shapes. e surface patterns and textures in a r rial. apier mache to create a simple 3D of	le base for malleable	 inc. blocking in of creating textura Work on a range picture etc. Create different according to who Colour 	e of scales e.g. thin brush on small effects and textures with paint at they need for the task. w which primary colours make blour language.	

National Curriculum Objectives	 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Learn about great artists, architects and designers in history. 	 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. 		 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. 	
Exploring	Select and record from first hand observation	•	Compare ideas, methods and approaches in their own and		
Developing	imagination, and explore ideas for differen	nt purposes.	others' work an	d say what they think and feel about them.	
Evaluating (Continuous)	Question and make thoughtful observations about starting points and select ideas to use in their work. Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.		-	eir work according to their views and e how they might develop it further. Annotate work in journal.	

Long Term Plan for Art and Design Years 3 and Year 4

	2022-2023								
	Autumn Spring				Summer				
Drawing (Continuous)	Experiment with ways in which surface detail can be added to drawings. Use journals to collect and record visual information from different sources. Draw for a sustained period of time at an appropriate level.	Lines and Mark Make marks and lines wide range of drav implements e.g. charcos crayon, chalk pastels, p Experiment with diff grades of pencil and implements to create lines	with a Experiment with different grades of pencil and other implements to draw different implements etc. forms and shapes. Ferent Begin to show an awareness of other objects having a third Experiment Experiment grades of implements to draw different implements of variat Apply tone sin		Tone Experiment with different grades of pencil and other implements to achieve variations in tone. Apply tone in a drawing in a simple way.		Texture Create textures with a wide range of drawing implements. Apply a simple use of pattern and texture in a drawing.		
Media	Collage		Painting			Textiles			
Artist	Henri Matis	se		LS Lowry		Isobel Moore			
Key Question	How can you paint wi	ith scissors?		What can you see in Lowry's paintings?		What are the colours of the Mediterranean?			
Key Learning	 Experiment with a range of content as tearing, overlapping and law images and represent texture Use collage as a means of coll information and building a visual 	yering to create s. ecting ideas and	 Experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. Work on a range of scales e.g. thin brush on small picture etc. Create different effects and textures with paint according to what they need for the task. Colour Mix colours and know which primary colours make secondary colours. Use more specific colour language. Mix and use tints and shades. 		weaving and stire effects. • Match the tool for the stool	stitching, cutting and joining.			

National Curriculum Objectives	 Create sketch books to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Learn about great artists, architects and designers in history. 	 Create sketch books to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Learn about great artists, architects and designers in history. 		 Create sketch books to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Learn about great artists, architects and designers in history.
Exploring Developing	Select and record from first hand observation, e imagination, and explore ideas for different	•	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.	
Evaluating (Continuous)	Question and make thoughtful observatio starting points and select ideas to use in th Explore the roles and purposes of artists, cra and designers working in different times and	ns about eir work. aftspeople	Adapt the describe	eir work according to their views and how they might develop it further. Annotate work in journal.

Long Term Plan for Art and Design Years 5 and Year 6

		2021-2022	
	Autumn	Spring	Summer
Drawing (Continuous)	Work from a variety of sources including observation, photographs and digital images. Work in a sustained and independent way to create a detailed drawing. Develop close observation skills using a variety of view finders. Use a journal to collect and develop ideas. Identify artists who have worked in a similar way to their own work.	Lines, Marks, Tone, Form & Texture Use dry media to make different marks, lines, patterns and shapes within a drawing. Experiment with wet media to make different marks, lines, patterns, textures and shapes. Explore colour mixing and blending techniques with coloured pencils. Use different techniques for different purposes i.e. shading, hatching within their own work. Start to develop their own style using tonal contrast and mixed media.	Perspective and Composition Begin to use simple perspective in their work using a single focal point and horizon. Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. Show an awareness of how paintings are created ie. Composition.
Media	Painting	Sculpture	Printing
Artist	Claude Monet	Henry Moore	Andy Warhol
Key Question	Why did Monet paint outside?	How was Henry Moore influenced by nature?	Who made Art pop?
Key Learning	 Develop a painting from a drawing. Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music. Colour Mix and match colours to create atmosphere and light effects. Be able to identify and work with complementary and contrasting colours. 	 Shape, form, model and construct from observation or imagination Use recycled, natural and man-made materials to create sculptures Plan a sculpture through drawing and other preparatory work Develop skills in using clay inc. slabs, coils, slips, etc Produce intricate patterns and textures in a malleable media. 	 Create printing blocks by simplifying an initial journal idea Use relief or impressed method Create prints with three overlays Work into prints with a range of media e.g. pens, colour pens and paints.

National Curriculum Objectives	 Create sketch books to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. 	 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. 		 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. 		
Exploring	Record and explore ideas from first hand of	Record and explore ideas from first hand observations.		Review what they and others have done and say what they think and feel about it.		
Developing Evaluating (Continuous)	Develop their ideas – try things out, chang Explore the work of artists, craftspeople a	Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers m different times and cultures for differences and similarities.		change in their current work or develop in future work.		

Long Term Plan for Art and Design Years 5 and Year 6

2022-2023								
	Autumn	Spring	Summer					
Drawing (Continuous)	Work from a variety of sources including observation, photographs and digital images. Work in a sustained and independent way to create a detailed drawing. Develop close observation skills using a variety of view finders. Use a journal to collect and develop ideas. Identify artists who have worked in a similar way to their own work.	Lines, Marks, Tone, Form & Texture Use dry media to make different marks, lines, patterns and shapes within a drawing. Experiment with wet media to make different marks, lines, patterns, textures and shapes. Explore colour mixing and blending techniques with coloured pencils. Use different techniques for different purposes i.e. shading, hatching within their own work. Start to develop their own style using tonal contrast and mixed media.	Perspective and Composition Begin to use simple perspective in their work using a single focal point and horizon. Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. Show an awareness of how paintings are created ie. Composition.					
Media	Collage	Painting	Textiles					
Artist	Clare Youngs	Henri Rousseau	Viking Purse					
Key Question	How can you collage an animal?	What are the colours of the rainforest?	How would a Viking carry their money?					
Key Learning	 Add collage to a painted, printed or drawn background. Use a range of media to create collages. Use different techniques, colours and textures etc when designing and making pieces of work. Use collage as a means of extending work from initial ideas. 	 Develop a painting from a drawing. Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music. Colour Mix and match colours to create atmosphere and light effects Be able to identify and work with complementary and contrasting colours 	 Use fabrics to create 3D structures. Use different grades of threads and needles. Experiment with batik techniques. Experiment with a range of media to overlap and layer creating interesting colours and textures and effects. 					

National Curriculum Requirements	 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. 	and use them to review Improve their mastery of techniques, including do sculpture with a range of pencil, charcoal, paint, of	of art and design rawing, painting and of materials [for example,	 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history.
Exploring Developing	Record and explore ideas from first hand observations.		Review what they and others have done and say what they think and feel about it. Identify what they might change in their current work or develop in future work	
Evaluating (Continuous)	Ask and answer questions about the starting points for their work.		identily what they inight t	change in their current work of develop in future work
	Develop their ideas – try things out, change their minds.			
	Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.			